

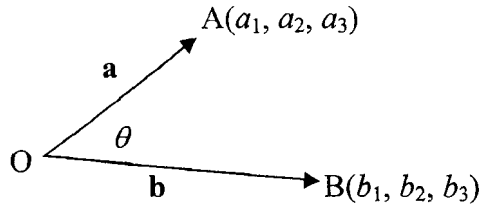
**CALCULUS 3**

**Q101**

**(3D-SPACE)**

**$\mathcal{R}^3$**

### Vector Basics: Dot Product Summary (12.3)



$\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ ,  $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$ ,  $\theta$  is the angle between  $\mathbf{a}$  and  $\mathbf{b}$  ( $0 \leq \theta \leq 2\pi$ )

THM:  $a_1b_1 + a_2b_2 + a_3b_3 = |\mathbf{a}||\mathbf{b}|\cos\theta$  [Prove using the Law of Cosines]

DEFN:  $a_1b_1 + a_2b_2 + a_3b_3 = \mathbf{a} \cdot \mathbf{b}$

THM (after substitution):  $\mathbf{a} \cdot \mathbf{b} = |\mathbf{a}||\mathbf{b}|\cos\theta$

COR:  $\cos\theta = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{a}||\mathbf{b}|}$

THM: Vectors  $\mathbf{a}$  and  $\mathbf{b}$  are orthogonal if and only if  $\mathbf{a} \cdot \mathbf{b} = 0$

The work done by a constant force  $\mathbf{a}$  as its point of application moves along the vector  $\mathbf{b}$  is  $\mathbf{a} \cdot \mathbf{b}$   
 $W = \mathbf{a} \cdot \mathbf{b}$

Scalar projection of  $\mathbf{b}$  onto  $\mathbf{a}$ :

The magnitude of the force from  $\mathbf{b}$  being applied along  $\mathbf{a}$  is  $comp_{\mathbf{a}}\mathbf{b} = \frac{\mathbf{b} \cdot \mathbf{a}}{|\mathbf{a}|}$

Vector projection of  $\mathbf{b}$  onto  $\mathbf{a}$ :

The vector representation of the force from  $\mathbf{b}$  being applied along  $\mathbf{a}$  is  $proj_{\mathbf{a}}\mathbf{b} = \frac{\mathbf{b} \cdot \mathbf{a}}{|\mathbf{a}|^2} \mathbf{a}$

### Vector Basics: Cross Product Summary (12.4)

DEFN: Vector (Cross) Product:  $\mathbf{a} \times \mathbf{b} = \begin{vmatrix} \hat{\mathbf{i}} & \hat{\mathbf{j}} & \hat{\mathbf{k}} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$

THM: The vector  $\mathbf{a} \times \mathbf{b}$  is orthogonal to both  $\mathbf{a}$  and  $\mathbf{b}$ .

Geometric Application: The vector  $\mathbf{a} \times \mathbf{b}$  is normal to the plane containing both  $\mathbf{a}$  and  $\mathbf{b}$ .

THM:  $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}||\mathbf{b}|\sin \theta$

Geometric Application:  $|\mathbf{a} \times \mathbf{b}|$ , the magnitude of vector  $\mathbf{a} \times \mathbf{b}$ , is the area of the parallelogram determined by  $\mathbf{a}$  and  $\mathbf{b}$ .

THM: Vectors  $\mathbf{a}$  and  $\mathbf{b}$  are parallel if and only if  $\mathbf{a} \times \mathbf{b} = \mathbf{0}$

## $\mathbb{R}^2$ SPACE – Rectangular and Polar Coordinate Relationships

$$x = r \cos \theta \quad y = r \sin \theta \quad x^2 + y^2 = r^2$$

$$\Rightarrow \tan \theta = \frac{y}{x} \quad \text{and} \quad \cos \theta = \frac{x}{r}$$

$$( \text{let } r \geq 0 \text{ and } 0 \leq \theta < 2\pi )$$

## $\mathbb{R}^2$ SPACE – Quadratic Relationships

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1 \quad \text{ellipse}$$

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1 \quad \text{hyperbola}$$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = -1 \quad \text{nothing}$$

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 0 \quad \text{dot at origin}$$

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 0 \quad \text{two intersecting lines}$$

# $\mathcal{R}^3$ — SPACE

## I. Points

- A. Rectangular Coordinates
- B. Cylindrical Coordinates
- C. Spherical Coordinates

## II. Lines

- A. Parametric Equations
- B. Vector Valued Functions  $f : U \subset \mathcal{R}^1 \mapsto \mathcal{R}^3$

## III. Surface Equations and Graphs

- A. Planes
- B. Quadratic Surfaces
- C. Quadratic Functions  $f : U \subset \mathcal{R}^2 \mapsto \mathcal{R}^1$
- D. Cylinders

## LESSON 1 - POINTS IN $\mathbb{R}^3$ (15.7, 15.8)

□ Relationship between Rectangular and Cylindrical Coordinates:

Goal:  $(x, y, z) \rightarrow (r, \theta, z)$

Thus:  $x = r \cos \theta \quad y = r \sin \theta \quad z = z$

(same as before):  $\tan \theta = \frac{y}{x} \quad \cos \theta = \frac{x}{r}$

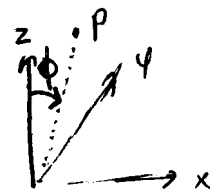
$r \geq 0 \quad 0 \leq \theta < 2\pi$

□ Relationship between Rectangular and Spherical Coordinates:

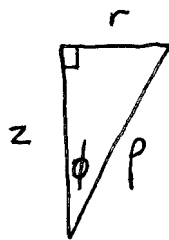
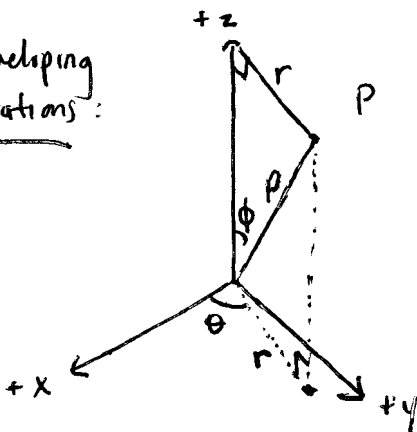
Goal:  $(x, y, z) \rightarrow (\rho, \theta, \phi)$

rho theta phi

NOTE that radial distance becomes rho  
and 3D angle  $\phi$  measured from normal



Developing equations:



Trig relationships:

$\cos \phi = \frac{z}{\rho} \rightarrow z = \rho \cos \phi$

$\sin \phi = \frac{r}{\rho} \rightarrow r = \rho \sin \phi$

Since  $x = r \cos \theta$  and  $y = r \sin \theta$ :

$x = \rho \cos \theta \sin \phi$

and  $y = \rho \sin \theta \sin \phi$

3D Pythagorean:  $x^2 + y^2 + z^2 = \rho^2$

Also:  $\cos \phi = \frac{z}{\rho}$

$\cos \theta = \frac{x}{\rho \sin \phi}$

NOTE:  
 $\rho \geq 0$   
 $0 \leq \theta < 2\pi$   
 $0 \leq \phi \leq \pi$

use to convert  
rectangular  
to spherical

Limit to  $\pi$   
because after  
 $\pi$  it's the same

## LESSON 1 - EXAMPLES

1. Change the cylindrical coordinates  $(1, \pi, e)$  and  $(1, 3\pi/2, 5)$  into rectangular coordinates.

$$\begin{array}{l} (a) \quad (1, \pi, e) \\ \quad \quad (r, \theta, z) \end{array} \quad \begin{array}{l} x = r \cos \theta \rightarrow x = \cos \pi = -1 \\ y = r \sin \theta \rightarrow y = \sin \pi = 0 \\ z = z \quad \quad \quad z = e \end{array} \quad \left. \vphantom{\begin{array}{l} (a) \quad (1, \pi, e) \\ \quad \quad (r, \theta, z) \end{array}} \right\} (-1, 0, e)$$

$$\begin{array}{l} (b) \quad (1, 3\pi/2, 5) \\ \quad \quad (r, \theta, z) \end{array} \quad \begin{array}{l} x = r \cos \theta \rightarrow x = \cos \frac{3\pi}{2} = 0 \\ y = r \sin \theta \rightarrow y = \sin \frac{3\pi}{2} = -1 \\ z = z \quad \quad \quad z = 5 \end{array} \quad \left. \vphantom{\begin{array}{l} (b) \quad (1, 3\pi/2, 5) \\ \quad \quad (r, \theta, z) \end{array}} \right\} (0, -1, 5)$$

2. Change the rectangular coordinates  $(2\sqrt{3}, 2, -1)$  and  $(4, -3, 2)$  into cylindrical coordinates.

(a)  $(2\sqrt{3}, 2, -1)$

$$r^2 = x^2 + y^2$$

$$r^2 = 12 + 4 = 16$$

$$r = 4$$

Note the  $\theta'$

$$\cos \theta = \frac{x}{r} \rightarrow \cos \theta' = \frac{2\sqrt{3}}{4} = \frac{\sqrt{3}}{2}$$

$$\theta' = \arccos\left(\frac{\sqrt{3}}{2}\right) = \frac{\pi}{6}$$

$$\theta = \theta' = \frac{\pi}{6}$$

five in 1st quadrant

Answer:  $(4, \frac{\pi}{6}, -1)$

(b)  $(4, -3, 2) \rightarrow$  4th quadrant

$$r^2 = x^2 + y^2 \quad \cos \theta' = \frac{x}{r} = \frac{4}{5} \quad \text{and} \quad \theta' = \arccos\left(\frac{4}{5}\right)$$

$$r = 5$$

Now:  $\arccos\left(\frac{4}{5}\right) \approx 0.6$  in the 1st quadrant,  
so to get the 4th quadrant angle,

$$\theta = 2\pi - \theta' = 2\pi - \arccos\left(\frac{4}{5}\right)$$

Answer:  $(5, 2\pi - \arccos\left(\frac{4}{5}\right), 2)$

Note for cosine,  $\theta = \theta'$  in QI and QII

$\theta = 2\pi - \theta'$  in QIII and QIV



3. Change the spherical coordinates  $(5, \pi/2, \pi)$  and  $(4, \pi/3, 3\pi/4)$  into rectangular coordinates.

$$\begin{array}{l} \text{(a) } (5, \frac{\pi}{2}, \pi) \\ \quad (\rho, \theta, \phi) \end{array} \quad \left. \begin{array}{l} x = \rho \cos \theta \sin \phi = 5 \cos \frac{\pi}{2} \sin \pi = 0 \\ y = \rho \sin \theta \sin \phi = 5 \sin \frac{\pi}{2} \sin \pi = 0 \\ z = \rho \cos \phi = 5 \cos \pi = -5 \end{array} \right\} (0, 0, -5)$$

$$\begin{array}{l} \text{(b) } (4, \frac{\pi}{3}, \frac{3\pi}{4}) \\ \quad (\rho, \theta, \phi) \end{array} \quad \left. \begin{array}{l} x = \rho \cos \theta \sin \phi = 4 \cos \frac{\pi}{3} \sin \frac{3\pi}{4} = \sqrt{2} \\ y = \rho \sin \theta \sin \phi = 4 \sin \frac{\pi}{3} \sin \frac{3\pi}{4} = \sqrt{6} \\ z = \rho \cos \phi = 4 \cos \frac{3\pi}{4} = 2\sqrt{2} \end{array} \right\} (\sqrt{2}, \sqrt{6}, 2\sqrt{2})$$

4. Change the rectangular coordinates A.  $(0, \sqrt{3}, 1)$  B.  $(-1, 1, \sqrt{6})$  C.  $(1, -1, \sqrt{6})$  D.  $(-1, -1, -\sqrt{6})$  into spherical coordinates.

(a)  $(0, \sqrt{3}, 1)$

$$\rho^2 = 0^2 + \sqrt{3}^2 + 1^2 \quad \cos \phi = \frac{z}{\rho} = \frac{1}{2} \quad \cos \theta = \frac{x}{\rho \sin \phi} = \frac{0}{2 \sin \frac{\pi}{3}} = 0$$

$$\rho = 2 \quad \phi = \arccos \frac{1}{2} = \frac{\pi}{3} \quad \theta = \arccos 0 = \frac{\pi}{2} = \theta$$

Answer:  $(2, \frac{\pi}{2}, \frac{\pi}{3})$

(b)  $(-1, 1, \sqrt{6})$

$$\rho^2 = 1 + 1 + 6 = 8 \quad \cos \phi = \frac{z}{\rho} = \frac{\sqrt{6}}{2\sqrt{2}} = \frac{\sqrt{3}}{2} \quad \cos \theta = \frac{x}{\rho \sin \phi} = \frac{-1}{2\sqrt{2} \sin \frac{\pi}{6}}$$

$$\rho = 2\sqrt{2} \quad \phi = \arccos \frac{\sqrt{3}}{2} = \frac{\pi}{6} \quad \theta = \arccos \left(-\frac{\sqrt{2}}{2}\right) = \frac{3\pi}{4} = \theta$$

Answer:  $(2\sqrt{2}, \frac{3\pi}{4}, \frac{\pi}{6})$

(because quadrant 2)

(d)  $(-1, -1, -\sqrt{6})$

$$\rho^2 = 8 \rightarrow \rho = 2\sqrt{2} \quad \cos \phi = \frac{z}{\rho} = \frac{-\sqrt{6}}{2\sqrt{2}} = -\frac{\sqrt{3}}{2} \quad \cos \theta = \frac{x}{\rho \sin \phi} = \frac{-1}{2\sqrt{2} \sin \frac{5\pi}{6}}$$

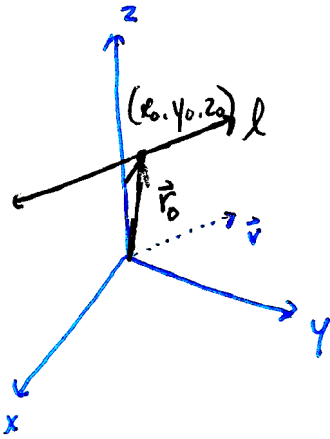
$$\phi = \arccos \left(-\frac{\sqrt{3}}{2}\right) = \frac{5\pi}{6} \quad \theta = \arccos \left(-\frac{\sqrt{2}}{2}\right) = \frac{3\pi}{4}$$

$$\theta = 2\pi - \theta = \frac{5\pi}{4} \quad (\text{VIII})$$

Answer:  $(2\sqrt{2}, \frac{5\pi}{4}, \frac{5\pi}{6})$

## LESSON 2 (12.5)

### Parametric and Vector Equations for a Line



parametric  $\left\{ \begin{array}{l} x = x_0 + at \\ y = y_0 + bt \\ z = z_0 + ct \end{array} \right.$

Vector equation :  $f: \mathbb{R}^1 \mapsto \mathbb{R}^3$

$$\vec{r}(t) = \vec{r}_0 + t\vec{v}$$

$$\vec{r}(t) = \langle x_0, y_0, z_0 \rangle + t \langle a, b, c \rangle$$

$$\vec{r}(t) = \langle x_0 + at, y_0 + bt, z_0 + ct \rangle$$

$t \in \mathbb{R}$

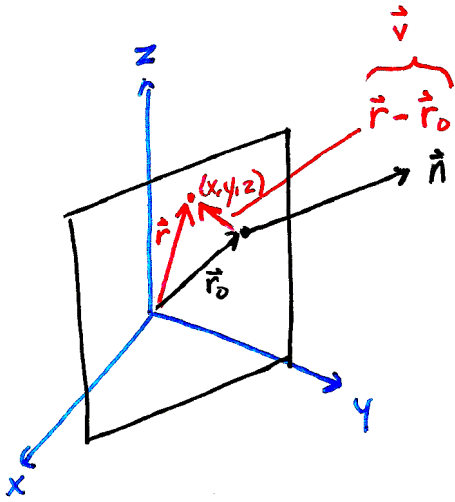
Example : eqn of line passing through  $(-2, 1, 6)$  parallel to  $\langle 7, 8, 9 \rangle$

$$\hookrightarrow \vec{r}(t) = \langle -2 + 7t, 1 + 8t, 6 + 9t \rangle$$

Symmetric equations : solve for  $t$

$$\hookrightarrow \frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

LESSON 2 (12.5)  
Equation of a Plane



Plane obtained by considering all  
vectors  $\vec{v}$  such that  $\vec{v} \cdot \vec{n} = 0$   
→ that is:  $(\vec{r} - \vec{r}_0) \cdot \vec{n} = 0$

$$\vec{r} = \langle x, y, z \rangle$$

$$\vec{r}_0 = \langle x_0, y_0, z_0 \rangle$$

$$\vec{n} = \langle a, b, c \rangle \text{ (normal vector)}$$

$$(\vec{r} - \vec{r}_0) \cdot \vec{n} = 0$$

$$\langle \langle x, y, z \rangle - \langle x_0, y_0, z_0 \rangle \rangle \cdot \langle a, b, c \rangle = 0$$

$$\langle x - x_0, y - y_0, z - z_0 \rangle \cdot \langle a, b, c \rangle = 0$$

$$\boxed{a(x - x_0) + b(y - y_0) + c(z - z_0) = 0}$$



equivalent to

$$\vec{n} = \langle a, b, c \rangle$$

(found by the cross  
product of two  
vectors on the plane)

EX1: Write a vector normal to the plane  $2x - 3y + z = 6$ .

$$ax + by + cz = 6$$

$$\vec{n} = \langle 2, -3, 1 \rangle$$

EX2: Write the equation of the plane through  $P(1, 2, 3)$ ,  $Q(-2, 1, 0)$  and  $R(5, 1, 2)$ .

Find two vectors:

$$\vec{PQ} = \langle -3, -1, -3 \rangle$$

$$\vec{PR} = \langle 4, -1, -1 \rangle$$

Cross product:

$$\vec{n} = \vec{PQ} \times \vec{PR} = \langle -3, -1, -3 \rangle \times \langle 4, -1, -1 \rangle$$

$$= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ -3 & -1 & -3 \\ 4 & -1 & -1 \end{vmatrix} = \begin{vmatrix} -1 & -3 \\ -1 & -1 \end{vmatrix} \hat{i} - \begin{vmatrix} -3 & -3 \\ 4 & -1 \end{vmatrix} \hat{j} + \begin{vmatrix} -3 & -1 \\ 4 & -1 \end{vmatrix} \hat{k}$$

$$= -2\hat{i} - 15\hat{j} + 7\hat{k} = \langle -2, -15, 7 \rangle$$

Equation, with  $\vec{n} = \langle a, b, c \rangle = \langle -2, -15, 7 \rangle$  and  $(x_0, y_0, z_0) = (1, 2, 3)$ :

$$-2(x - 1) - 15(y - 2) + 7(z - 3) = 0$$

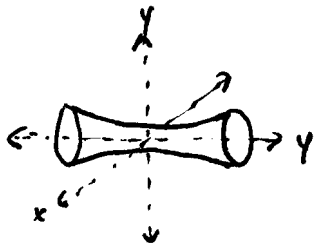
$$-2x - 15y + 7z + 2 + 30 - 21 = 0$$

$$\boxed{-2x - 15y + 7z = -11}$$

Example 1: Sketch, identify, and describe  $16x^2 - 9y^2 + 36z^2 = 144$

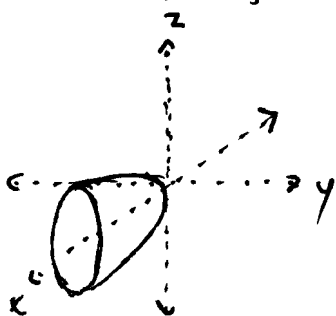
Simplify:  $\frac{x^2}{9} - \frac{y^2}{16} + \frac{z^2}{4} = 1$

Hyperboloid of one sheet, tunnelling the y



Example 2: Sketch, identify, and describe  $y^2 + 4z^2 = x$ .  $x = f(y, z)$

Paraboloid opening in x, Vertex  $(0, 0, 0)$  ← always give vertex for "opening in"



Example 3: Sketch, identify, and describe  $z = 2 - 3x^2 - y^2$

Manipulate:  $z = 2 - (3x^2 + y^2)$

Paraboloid opens in -z, vertex  $(0, 0, 2)$

LESSON 3 (12.6)

Quadratic Surfaces

1.  $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$  all terms positive

NAME OF SHAPE: ellipsoid (egg)

Trace	Equation of trace	Description of trace	Sketch of trace
xy-trace $z = 0$	$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$	Ellipse	
yz-trace $x = 0$	$\frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$	Ellipse	
xz-trace $y = 0$	$\frac{x^2}{a^2} + \frac{z^2}{c^2} = 1$	Ellipse	

Ex:  $\frac{x^2}{4} + \frac{y^2}{9} + \frac{z^2}{16} = 1$

C(0,0,0)  $r_x = 2$   $r_y = 3$   $r_z = 4$

2.  $\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$

NAME OF SHAPE: *hyperboloid of one sheet*

Trace	Equation of trace	Description of trace	Sketch of trace
xy-trace	$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$	Ellipse	
yz-trace	$\frac{y^2}{b^2} - \frac{z^2}{c^2} = 1$	Hyperbola	
xz-trace	$\frac{x^2}{a^2} - \frac{z^2}{c^2} = 1$	Hyperbola	

Ex:  $x^2 + y^2 - z^2 = 1$

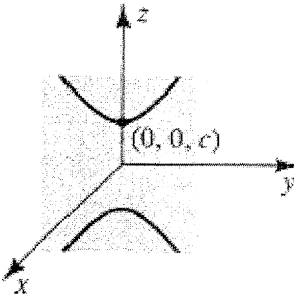
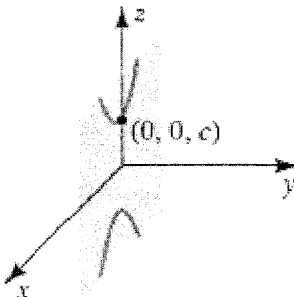


← matches the negative term  
 "tunnels the z-axis"

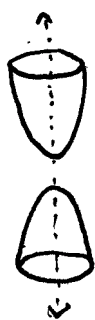


3. 
$$-\frac{x^2}{a^2} - \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$$

NAME OF SHAPE: *hyperboloid of two sheets*

Trace	Equation of trace	Description of trace	Sketch of trace
xy-trace	$-\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$	None	No graph
yz-trace	$-\frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$	Hyperbola	
xz-trace	$-\frac{x^2}{a^2} + \frac{z^2}{c^2} = 1$	Hyperbola	

Ex:  $-x^2 - y^2 + z^2 = 1$



*matches the positive term*  
*"opening in the z-direction"*

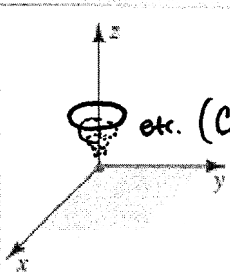
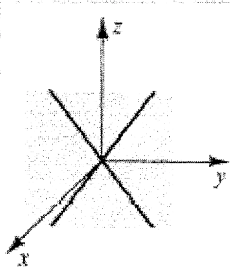
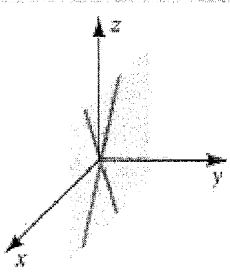
Ex:  $z = \sqrt{1 + x^2 + y^2}$   
*only positive values*



*"half hyperboloid of two sheets"*

4.  $\frac{x^2}{a^2} + \frac{y^2}{b^2} - \frac{z^2}{c^2} = 0$  ← equals zero

NAME OF SHAPE: Cone (not two cones)

Trace	Equation of trace	Description of trace	Sketch of trace
xy-trace	$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 0$	Origin	 etc. (Circles as z moves)
yz-trace	$\frac{y^2}{b^2} - \frac{z^2}{c^2} = 0$	Two intersecting lines	
xz-trace	$\frac{x^2}{a^2} - \frac{z^2}{c^2} = 0$	Two intersecting lines	

Ex:  $x^2 + y^2 - z^2 = 0 \Rightarrow$  same as  $-x^2 - y^2 + z^2 = 0$  (multiply by -1)



"opens in z"

(again, can tell with odd one out)

5. 
$$cz = \frac{x^2}{a^2} + \frac{y^2}{b^2} \quad c > 0$$

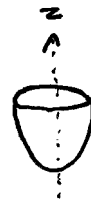
NAME OF SHAPE: paraboloid → is a function

Trace	Equation of trace	Description of trace	Sketch of trace
$xy$	$0 = \frac{x^2}{a^2} + \frac{y^2}{b^2}$	point @ origin	
$yz$	$cz = \frac{y^2}{b^2}$	parabola	
$xz$	$cz = \frac{x^2}{a^2}$	parabola	

$$\text{Ex: } z = x^2 + y^2$$

$$f(x,y) = x^2 + y^2$$

matches 1st degree term  
 "opens in z"  
 Vertex (0,0,0)



6. 
$$cz = \frac{y^2}{a^2} - \frac{x^2}{b^2} \quad c > 0$$

NAME OF SHAPE: *hyperbolic paraboloid (saddle)*

Trace	Equation of trace	Description of trace	Sketch of trace
$yz$	$cz = \frac{y^2}{a^2}$	parabola	
$xz$	$cz = -\frac{x^2}{b^2}$	parabola	
$z = z$	$zk = \frac{y^2}{a^2} - \frac{x^2}{b^2}$	hyperbola	

Ex: 
$$\frac{y^2}{a^2} - \frac{x^2}{b^2} = cz \quad c > 0$$

↑  
 Straddling the  $y$  top head pointing in  $+z$

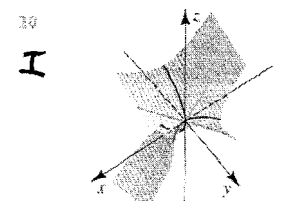
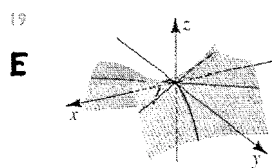
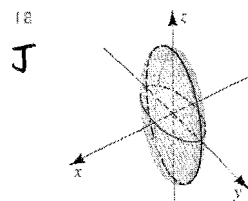
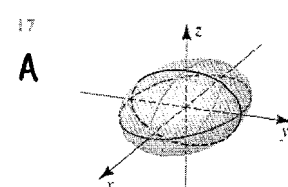
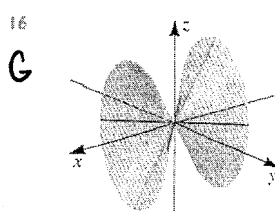
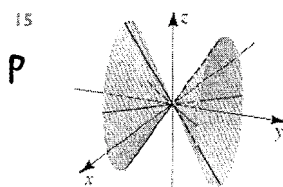
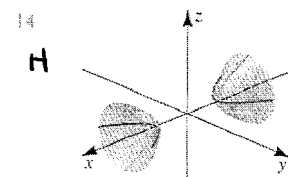
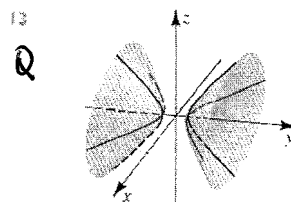
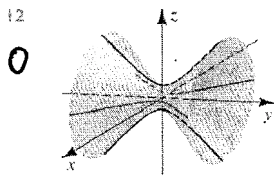
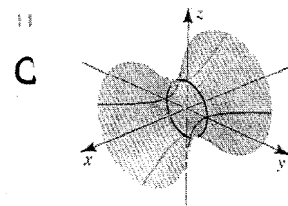
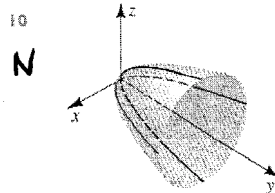
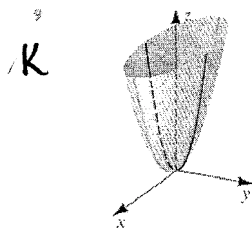
Ex: 
$$z^2 - y^2 - x = 0 \Rightarrow x = z^2 - y^2$$
  

$$-x = y^2 - z^2$$
  
 Straddle  $z$  top head  $+x$   
 Straddle  $y$  top head  $-x$

MATCHING:

Exer. 9–20: Match each graph with one of the equations.

- |   |   |  |  |
|---|---|--|--|
| ✓ A. $\frac{x^2}{25} + \frac{y^2}{9} + \frac{z^2}{4} = 1$ | B. $x = z^2 + \frac{y^2}{4}$                    | ✓ C. $y^2 + z^2 - x^2 = 1$                               | D. $\frac{x^2}{4} + \frac{y^2}{9} - \frac{z^2}{4} = 0$   |
| ✓ E. $z = \frac{x^2}{9} - \frac{y^2}{4}$                  | F. $z^2 - \frac{x^2}{4} - y^2 = 1$              | ✓ G. $\frac{z^2}{9} + \frac{y^2}{4} - \frac{x^2}{4} = 0$ | ✓ H. $\frac{x^2}{4} - y^2 - z^2 = 1$                     |
| ✓ I. $y = \frac{x^2}{4} - \frac{z^2}{9}$                  | ✓ J. $x^2 + \frac{y^2}{4} + \frac{z^2}{16} = 1$ | ✓ K. $z = \frac{x^2}{9} + y^2$                           | L. $\frac{x^2}{4} + \frac{y^2}{16} + \frac{z^2}{9} = 1$  |
| M. $y = \frac{z^2}{9} - \frac{x^2}{4}$                    | ✓ N. $y = \frac{x^2}{4} + \frac{z^2}{4}$        | ✓ O. $z^2 + \frac{x^2}{4} - y^2 = 1$                     | ✓ P. $\frac{x^2}{4} + \frac{z^2}{9} - \frac{y^2}{4} = 0$ |
| ✓ Q. $y^2 - \frac{x^2}{4} - z^2 = 1$                      | R. $x^2 + \frac{y^2}{4} - z^2 = 1$              |  |  |



# LESSON 3 (12.6)

## Cylinders

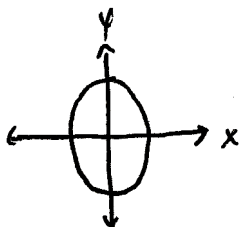
(infinite)

Definition of Cylinder: surface that consists of all lines (rulings) that are parallel to a given axis and pass through a plane curve

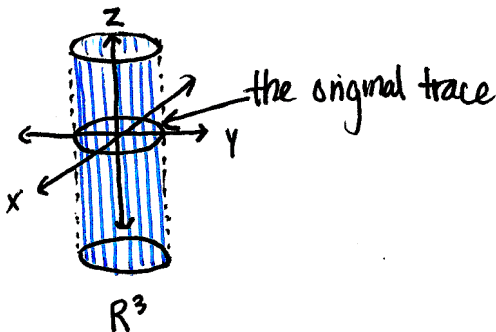
Sketch each graph in  $\mathbb{R}^2$  and  $\mathbb{R}^3$ . Identify and describe the surface in  $\mathbb{R}^3$ .

\* not a stacking of ellipses

1.  $\frac{x^2}{4} + \frac{y^2}{9} = 1$  for all  $z$



$\mathbb{R}^2$

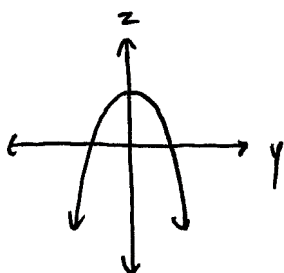


$\mathbb{R}^3$

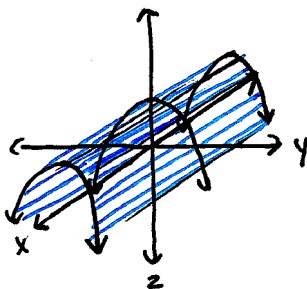
Desc:

Elliptical cylinder with rulings parallel to z-axis

2.  $y^2 = 9 - z$



$\mathbb{R}^2$



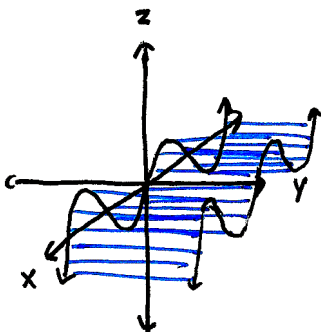
$\mathbb{R}^3$

Desc:

Parabolic cylinder with rulings parallel to x

3.  $z = \sin x$

skip  $\mathbb{R}^2$



Desc:

Sinusoidal cylinder with rulings parallel to y

4.  $y = 3$  Plane (line cylinder)